# Lucky Star Jumpchain

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Welcome to the world of Lucky Star, Jumper. A world where the most important thing in the world is the right way to eat an egg, or whether to eat the strawberry first or the shortcake. You're going to be spending one school year at Ryouou High School, chilling with your friends and hopefully figuring out which is the right end of a choco cornet. Take these:

#### **1000 Cornet Points**

# Origins

There's no backgrounds here. You can choose something plausible if you want an origin.

# Age & Sex

Pick a Japanese high school year (1-3rd) and choose an appropriate age (15-17). Your sex is whatever you want.

# Perks

All perks are 100cp unless otherwise stated. You get 4 Lucky Points, which you can redeem to get anything you want here for free.

**You're Out Of Touch! (free):** You learn the dance moves for *Motteke! Sailor Fuku*, and/or get your own segment of the opening to show off your own moves.

**Fun Fun Fun Dayou (50cp):** Lucky Star music is added to the playlist. It's cute and fluffy and adds to a relaxing atmosphere.

**Jumper no Theme (+50cp):** You get your own Lucky Star-style leitmotif + a character CD with you singing two on-brand songs.

Which End Of The Choco Cornet Is The Head?: You can make conversation from just about anything. Never again will there be an awkward silence; you'll just intuitively come up with something that your interlocutor will enjoy talking to you about. We can't guarantee it'll be entertaining to an outside observer, however.

**Miyuki-san, Good Job!:** You're adorable. Like, mega adorable. If you're a girl and have female friends, they'll probably constantly shower you in compliments. If you do something stupid or clumsy, people will find it endlessly endearing. People of all genders have an innate desire to protect you and spoil you. This can be plied into romantic interest.

**You've Got That All Wrong!:** You can imagine a scenario with a perfect visual, and talk about it as if it's on a large TV screen behind you. Everyone you're talking to will be able to "see" what you're visualizing and discuss it with you.

**Speedy Girl:** You have a natural talent for athletics. This doesn't translate to superhuman speed, but without any particular training you'll just have a natural edge on all but practiced athletes. With training, you could be seriously good.

**Manzai:** You are a natural boke or tsukkomi. If you have a matching partner, the two of you will just be inherently funny, especially for those that enjoy double-acts. Your antics will entertain those around you for hours, and you could definitely make a career in stand-up out of it. For an extra 100cp, you are a natural at the other role as well.

**Timotei!:** You can find something funny or entertaining in any situation. You'll rarely get bored if you have someone to talk to or something to riff on. Though your jokes may sometimes be obscure and go over people's heads, you and they will still enjoy the time you spent together.

**Oha-Lucky!:** You are naturally entertaining to listen to. Something about your jokes, or perhaps the cadence of your voice, makes people listen rapt to everything you say. A career in radio is always open to you - and if you combine that with a music taste, as a radio DJ.

**Miwiki-san:** You just seem to know stuff. Any time your friends has a question about some unusual or esoteric subject, you can explain it to them in detail - enough that if they listen, they'll gain a general understanding of it.

**I've Been Gaming For Three Days Straight...:** You gain an incredible resistance to sleep deprivation. You'll still be tired, but you'll be able to handle a normal day on precious little sleep, or have an all-night study session and pass the exam the next day.

**Densetsu no Shojo A:** You are a god(dess) among otaku. Your knowledge of anime trivia is seemingly bottomless, and it's hard to find your equal in video game skills. Other otaku will naturally either defer to you or see you as a peer, and you can easily make friends with those types.

**I Just Triggered A Flag!:** You gain a sixth sense for important decisions when it comes to relationships. It's not full-on precognition, but you know when it is that you should consider your choices carefully.

**Gokigenyou, chara!:** You have a natural ability to make friends. This can, but doesn't have to be done the usual way either (striking up a conversation, etc). The Fates will conspire that you'll bump into someone, or save them from some minor peril, etc. There's no guarantee they'll stay friends with you in the long term, of course, but they'll be friendly with you and making a lasting friendship can be done with the usual amount of effort.

**This Much Is Normal For Cake!:** You don't seem to put on much weight from sweet treats. You can eat a pile of cake every day while snacking on pocky the whole time and it'll be fine. You may gain

a little weight, but not enough to alter your appearance. This applies to sugary drinks (including coffee-shop coffee or milkshakes) too. The usual downsides to constant sugar consumption (from simple sugar rushes and crashes all the way up to type 2 diabetes) will not afflict you.

**Just A Normal Cosplay Cafe:** You find it easy to get a job in your field or hobby. It doesn't have to be particularly unusual, but it could be *anything*, from something mundane like a construction worker all the way up to a professional cosplayer.

**The One Who Loved Kanata Most In The World:** An ancestor or lost love is looking over you in an angelic or ghostly form. They can't make huge interventions in the physical world, but they can look out for you supernaturally. They love you very much and want the best for you. You will occasionally feel their presence, which will make you feel loved and safe.

**Meganekkogekilove:** Within reason, the general public won't make a scene about you, no matter what you or your companions look like or are doing. Let me stress: "within reason". You can't rob a bank or go streaking without people noticing, but chilling with your demon pals or making off-color jokes won't incur any particular negative attention.

**What's With The In\*tial D Driving!?:** You have the driving ability of a professional racing driver, or maybe a street-racing legend. Behind the wheel, your feats will scare passengers and wow onlookers. This includes familiarity with whatever vehicles you drive and their limitations. Cup holders optional, but preferred.

**An Artist's Drawing Hand Is Her All!:** You gain the drawing ability and sense of aesthetics of a debutant mangaka. If you keep practicing you have the talent to be very good, and as it is you can crank out doujins that will impress your friends and attract the eyes of collectors and enthusiasts.

**Image Training:** By visualizing yourself as a video game character performing the same task as you, you gain a competitive edge. This could be imagining yourself as playing Track & Field with a turbo controller to win a sprint or facing off against some larger opponent using Street Fighter moves, but either way, you'll be able to go just a little further beyond what you'd normally be capable of.

**Is That Even Japanese!?:** You gain a natural affinity for net slang. Whatever website or game you're on, you quickly pick up on the local jargon and fit in like a regular poster, without having to lurk a bunch. This also means your shitposting is funnier, if you can think of a use for that.

**Sparking!:** You're the life of the party at karaoke. Nobody will mind if you queue up 10 anime openings and 10 Bladee songs, because you make it endlessly entertaining to watch. Singing ability sold separately.

**Just A Rumor I Heard...:** You are naturally good at telling ghost stories and tall tales. People will listen rapt so long as it's dark and the atmosphere is right. You can either scare the crap out of them, or just fake them out. This works even if people normally perceive you as being frivolous, cute, or otherwise not scary.

**Isn't That Right, Sebastian?:** You gain an understanding of etiquette and high-society behavior, enough that you can fit in with nobility and they'll assume you're highborn, or at worst someone's love child, and won't think you're rude or unrefined.

**Cooking for Two:** You have the cooking & meal-planning ability of a competent Japanese housewife. You can cook a traditional breakfast, various delicious dinner options, and a great selection of sweet treats. If you have the time, equipment, and ingredients to cook, you'll be able to take care of food for yourself and a normal household. This includes the ability to prepare delicious bento.

#### Gear

All gear costs 100cp unless otherwise stated.

**Sailor Fuku (free for girls):** The appropriate uniform for girls at Ryouou High. If you're still growing, you may need to buy a larger size later, but this should fit you right now. Includes a winter

uniform (red with pink tie) and a summer uniform (blue with yellow bow) - I think the summer uniform is cuter.

**Gakuran (free for guys):** The appropriate uniform for guys at Ryouou High - a black gakuran for winter, and a white shirt and black pants for summer. Not as fun as the sailor fuku, but still very nice.

**Book Bag (free!):** A sturdy faux-leather book bag, standard issue to all students. Holds a few textbooks, a pencil case, notebooks, and one or two bento.

**Locked And Loaded:** You always have petty change in the local currency available. Not enough to buy a car or a house, but enough to e.g. treat a small group of friends to dinner, pay for karaoke time, buy toys or knick-knacks, etc. A piggy bank appears in your warehouse with the same properties.

**Snacks:** You always have snacks available. This includes fresh fruit, the usual Japanese fare like mochi and manjuu, Western-style snacks like potato chips and candy bars, or even more niche stuff like sugar-free candy, trail mix, or granola bars. So long as you have a container on you that could reasonably hold the snack (such as a bag or pocket), you can retrieve it. The snack will be fresh when you retrieve it, but once retrieved will go bad at the same rate as a normal snack. A cupboard or mini-fridge appears in your warehouse that has the same properties.

**I Let Loose And Had A Blast:** You have a portable games console. To the outside observer, it looks like something era-appropriate, if wherever you are has any kind of portable electronic games. To you, however, it's a fountain of endless enjoyment. This unassuming device has just about any video game you can think of available for it, already installed and working. For an extra 100cp, it also includes enough movies or TV episodes for a long plane journey, including layovers. The build quality is impeccable, the controls are responsive and good enough for uninterrupted sessions with no aches or pains, it does not need new batteries or recharging, and the screen is clear and visible in just about any lighting. If lost or broken, the system re-appears in your warehouse the next calendar day, save games intact.

**Hiyori's Favorite Pencil:** To the untrained eye, this just looks like a normal mechanical pencil. To the artist however, this one's unique. When using it, you'll always draw to the best of your abilities. There is a limit - it won't turn a child's random scribbles into a masterpiece - it just means that you'll draw at the maximum potential of your current level of skill. If lost, it will appear in your warehouse the next calendar day.

**Okaerinasai, Goshujin-Sama!:** You have a selection of cosplay outfits at your disposal. Your Warehouse is expanded with a new wardrobe, containing cosplay, outfits from any world you've visited, and the usual set of appealing costumes like maid, shrine maiden, etc. It's updated as you visit new worlds. The outfits are of very high quality and always fit your body, in whatever form or shape, as if tailor-made.

**Bento for Two:** This is a set of two bento boxes which stack on top of each other, with chopsticks integrated into the boxes. Inside is standard lunch-time fare, but it has a nostalgic taste of home. Sharing this with someone will make them feel cared for and will give them warm fuzzy feelings. It refills if left in your warehouse overnight. If unopened, the food inside will stay fresh and at an edible temperature indefinitely.

**Hiiragi Ribbon:** When used to decorate your hair, this yellow ribbon gives you an air of innocent cuteness, even if you're not usually perceived that way. For girls, you'll appear to be sweet and lovely, the type of girl you just want to protect. For guys, you'll come across as earnest and a little innocent, the type of underdog you just want to see succeed.

#### Companions

**Classmates (free!):** Your existing companions can join you at Ryouou. Either they'll be at school with you, members of the faculty, at a nearby school, or a family member of another friend - but either way it'll be easy to see them.

**Recruit Anyone (free!):** Anyone you want from Lucky Star canon is free to join you as a companion, if they agree to it.

**How Did You Two Become Friends? (200cp):** While you will naturally be able to make friends with all the girls, one in particular will take a liking to you. You'll find yourself spending a lot of time with her, including alone together. This could turn intimate if you play your cards right. Either way, she will consent to adventure with you on your next jump(s) when your time here ends. You can take this multiple times, and you can also take it for male characters (i.e. Sojiro or Minoru) if you wish.

She's An Exchange Student (200cp): One of your companions gains 400cp to spend on perks.

### Drawbacks

All drawbacks grant 100cp unless otherwise stated.

**Longer Stay (0-100cp):** One year not enough for you? For 0cp you stay the entire duration of High School. For 100cp you spend ten years here.

**The Riajuu Are Shunning Us!:** People know that you're a dork, a weeb, or just a plain old nerd, and usually they'd accept that (this IS a friendly slice-of-life, after all), but you just can't help but make it difficult for them. In every social encounter, regardless of the audience, you have to make a reference to some niche hobby or interest. It doesn't have to be big, just a quick quip or joke, but it's enough to derail the conversation and have people that aren't in on it think you're a little strange.

**What's Yaoi?:** You are incredibly innocent, or at least everyone perceives you that way. Expect adult discussions to stop when you're around, and for your friends to avoid discussing anything more racy than PG-13 around you. Anyone you're intimate with won't try anything more exciting than a chaste kiss or a quick hug. People are condescending and patronizing towards you, treating you as a child.

**I'll Just Take A Five-Minute Break...:** You are incapable of hard work or effort. Not just unwilling - completely incapable. This doesn't necessarily affect your imported skills, but anything that takes real effort will be half-assed at best.

**All-Night Study Session:** I hope you're as good at studying all-night as Konata, because now you have to worry about passing exams. Ryouou is not an easy school, despite the girls' relaxed attitude about it, and they're not afraid to kick you out if you fail too hard.

**You're Not Allowed A Boyfriend!:** Your guardian or some authority figure you cannot defy has declared you are not to date. Note that this doesn't prevent you from actually doing it; it just means that if word gets back to them, you'll be in major trouble. Looks like you'll have to get used to sneaky makeouts.

**Just A Peek... (300cp):** You find yourself not in the canon Lucky Star universe, but instead in a typical Lucky Star fanfiction. Why does this grant so much CP? Because the Lucky Star fandom is fucking terrible, and obsessed with corrupting this innocent, relaxing show with sex and violence. Expect things to be edgy and grimdark, and for at least one of the girls to meet a grisly end. On the bright side, most or all of the girls will be lesbians.

## The End

- Bye-nii! You return to your home world, ending your Jumpchain adventure.
- Next Time You stay here. I guess you really like choco cornets.
- Onwards You continue on your adventures. All drawbacks are revoked, and all perks and gear are kept. Anyone that consented to come with you will be available to join you on your next Jump.